Parth Parmar

github | telegram | twitter | linkedin | im.code.parth@gmail.com

SUMMARY

Developer and Founder with 5 years of coding experience. Philosophy: "Code for no reason". Focused on learning quietly, iterating, and shipping what matters to the community. Currently building with **Superteam India Member** and **Apexia**.

PROJECTS

Solana Mobile Wallet Adapter - $iOS \mid Swift, SwiftUI, iOS SDK, CryptoKit$

Oct 2025

- Native SwiftUI iOS application enabling secure integration with Solana wallets (Phantom, Backpack, Solflare) using deeplinks with end-to-end encryption (Curve25519 ECDH and ChaCha20-Poly1305)
- Implemented automatic wallet detection, message signing, and explicit wallet validation throughout the interaction flow to prevent MITM attacks
- Shipped secure multi-wallet integration with no external metadata dependencies using industry-standard encryption

Accret | React Native, TypeScript | x.com/accret_

Feb 2025 - Oct 2025

- Mobile-first multi-chain wallet supporting Solana, Ethereum, Arbitrum, Polygon and Base with bridging, swapping, and merchant fiat payment interface
- First place Wormhole Multichain Track (Solana Breakout) Built cross-chain UX with early experimentation around messaging and failure modes

Camp Network - L1 Integration | Next.js, TypeScript, Tailwind CSS

Jul 2025 - Aug 2025

- Contract frontend integration for L1 blockchain: same-chain swaps and multichain bridging with custom chain stack
- \bullet Production integration at portal.campnetwork.xyz Gained practical experience with L1 constraints and frontend-contract integration

Node Modules Cleaner | Swift, SwiftUI, macOS AppKit | Mac App Store

Apr 2025 - Jul 2025

- Native macOS desktop application for managing disk space by identifying and selectively deleting node_modules folders
- Features real-time scanning, detailed size analysis, modern SwiftUI interface with progress tracking and confirmation flows
- Shipped production-ready desktop utility supporting multi-project type cleanup with thoughtful UX around destructive operations

Smooth-Cursor | React, TypeScript, Framer Motion, NPM | MagicUI Contribution

Feb 2025

- Open-source React component library providing customizable, physics-based smooth cursor animations with spring effects
- Published v0.1.2 on NPM with full TypeScript support, comprehensive documentation, and MIT license
- Built with Rollup for CommonJS and ESM builds ensuring maximum compatibility across projects

TECHNICAL SKILLS

Languages: TypeScript, JavaScript, Swift

Mobile Development: React Native, SwiftUI, iOS SDK

Web Development: Next.js, React, Tailwind CSS, GraphQL, Apollo Client

DevOps: Kubernetes, Docker, Terminal, Ubuntu

Desktop Development: macOS AppKit, Core Data, FileManager API

UI/UX Libraries: Framer Motion, React Flow, Radix UI, Next Auth, Vercel OG

Build & Package Management: Rollup, NPM, esbuild, Vite

Notable Achievements

Awards: 1st place Wormhole Multichain Track at Solana Breakout for Accret

Published Software: Mac App Store (Node Modules Cleaner), MagicUI Contribution (smooth-cursor v0.1.2), VS Code Marketplace (tryEnv)